1. How exactly should we formally implement extreme programming? Is there a source that explains step by step how extreme programming should be implemented into the workflow? (there’s a lot of sources on how to do this, but they do not explain how to implement it for beginners)
   1. We’re already doing pair programming
   2. We’re already documenting our work
   3. We’re already creating test files before coding
   4. We’re already talking to our client on a regular basis